

James K. Suhr

Jim Suhr has focused on urban infill, mixed-use and adaptive reuse developments throughout his career in Southern California real estate. His twenty-five plus years in the real estate development industry include experience in the areas of acquisitions, entitlements, project management, and asset management of commercial, residential and industrial properties. He serves as Principal of James Suhr & Associates LLC, which develops and/or provides real estate advisory services for a limited number of projects each year in high-barrier-to-entry markets. These projects include commercial office, retail, residential, and industrial uses, with a focus on the pursuit of mixed-use solutions.

Jim is uniquely qualified to assist the State Bar with its LA office real estate based on his recent roles in –

- The California Endowment, 1000 N. Alameda St, Los Angeles. Jim served as development manager for Urban Partners on this 140,000 sf headquarters facility build-to-suit project.
- 12803 Washington Blvd., Culver City. Jim is developing a 38,000 sf office condominium project with numerous green building features.
- 28870 Agoura Rd., Agoura Hills. Jim is developing a 17,000 sf office condominium project, which will be LEED Silver certified.

Prior to forming James Suhr & Associates in 2002, Jim served in executive roles with BRE Properties, Newhall Land & Farming and The Ratkovich Company as well as holding corporate real estate positions with Walt Disney Company and Warner Bros. He has extensive experience with commercial office leasing and purchase transactions, and has overseen the construction of over 1 Msf of new commercial construction. Jim has also negotiated numerous ground lease and public-private transactions in Southern California.

Jim currently serves as President of the Westside Urban Forum, and received a BA from Williams College (1981) and an MBA and Masters in Urban Planning from the UCLA Anderson School of Management and UCLA Graduate School of Architecture and Urban Planning (1987).